

# Year 2 - Summer 1 Home Learning Grid

Some activities have specific resources - please see the website to find them.



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|---|---|---|---|
| <p>Jack and the Beanstalk</p>          | <ul style="list-style-type: none"> <li>• Can you measure the plant you grow in cm?</li> <li>• Can you design a new castle for the giant but only draw it using 2D shapes?</li> <li>• Can you make a timeline to show the times of Jack's day, using o'clock, quarter past, half past and quarter to?</li> </ul>   | <ul style="list-style-type: none"> <li>• Can you keep a diary of what you are growing? How does it change each day?</li> <li>• Can you write a Wanted Poster for Jack? The giant wants to find him and get his Golden Harp back! What adjectives, noun phrases can you use to describe Jack?</li> <li>• See <a href="#">Resource 1</a>. Can you predict what this story might be about by just looking at the front cover?</li> </ul>   | <ul style="list-style-type: none"> <li>• Can you plant and grow something, like a beanstalk?! What will it need to survive?</li> <li>• Can you build a castle for the giant? What would you use - lego, newspaper?</li> <li>• See <a href="#">Resource 2</a>. Which flowers / plants can you spot in your garden or on a walk?</li> <li>• Can you draw Jack's dream house that he builds with all his money?</li> </ul>       |
| <p>Goldilocks and the Three Bears</p>  | <ul style="list-style-type: none"> <li>• Can you make some porridge? Make sure you measure out the ingredients carefully!</li> <li>• Investigate different foods you could add like fruit, which is your favourite?</li> <li>• See <a href="#">Resource 3</a>. Use the measurements to draw the three bear's house. Make sure you use a ruler, remember to start from 0!</li> </ul>   | <ul style="list-style-type: none"> <li>• See <a href="#">Resource 4</a>. You have the front cover, can you write the story?</li> <li>• Make a list of adjectives to describe: Goldilocks, baby bear and the cottage.</li> <li>• Can you make a cartoon of the story with pictures and speech bubbles?</li> <li>• Can you write a letter from Goldilocks to the bears to apologise, explaining why she went into their house?</li> </ul> | <ul style="list-style-type: none"> <li>• Can you make some puppets to retell the story? What will you use - pegs, wooden spoons, felt?</li> <li>• Can you make the perfect bed or chair for Goldilocks? Not too hard and not too soft!</li> <li>• Draw an aerial view of the three bear's house and garden. Can you add labels, identifying the features?</li> </ul>  |
| <p>Little Red Riding Hood</p>         | <ul style="list-style-type: none"> <li>• Follow a recipe to make a tasty treat for Grandma e.g. bake some cupcakes. When you have baked your tasty treat, can you divide them into fractions e.g. <math>\frac{1}{2}</math>, <math>\frac{1}{4}</math>?</li> <li>• Can you make a shop for Little Red to buy some goodies from? Make sure each thing has a price and then write a shopping list for her, what will she buy? Can you calculate the total cost she spends?</li> </ul> | <ul style="list-style-type: none"> <li>• Write a list of food for Little Red to take, make sure you use commas and exciting adjectives to describe.</li> <li>• Can you retell the story but from the wolf's point of view?</li> </ul>   | <ul style="list-style-type: none"> <li>• Can you make some creepy wolf music? What could you use as your instruments?</li> <li>• Can you make a map to show the route Little Red might take to get to Grandma's house?</li> <li>• See <a href="#">Resource 5</a>. Can you identify the coordinates on the Gloomy Forest Map?</li> <li>• Can you make a collage picture of a wolf using pieces of paper and fabric?</li> </ul> |
| <p>Other Learning Opportunities</p>  | <ul style="list-style-type: none"> <li>• See <a href="#">Resource 6</a>. Maths activity ideas to practice using the pictorial methods with.</li> </ul>  | <ul style="list-style-type: none"> <li>• See <a href="#">Resource 7</a>. Choose two traditional tales and identify how they are similar and also how they are different.</li> <li>• Can you write your own traditional tale? Who will the characters be, good and bad? What will the problem be and how will it get solved?</li> </ul>  | <ul style="list-style-type: none"> <li>• Hours of coding - <a href="https://code.org/learn">https://code.org/learn</a></li> <li>• Can you design a fairytale board game. How many dice will you need, what will the track look like?</li> <li>• Design a healthy meal for Grandma. Can you include foods from all of the food groups?</li> </ul>  |